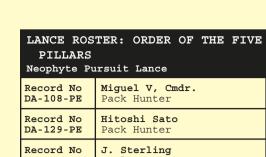


Lukic, Janina



Janina Lukic

Record No CA-113-PE FIELD RESEARCH S164, S245

ANTICOTOL

FILING NOTES:

CERTIFIED

IMAGE ACQUISITION G308, G167, G095

CORRECTION ENFORCEMENT L213, L012 APPROVED

FILING R017 12/23/3132

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amazing inner strength that she brings to all manner of armed and unarmed combat. Wisely, like most of the truly faithful in the Dragon's Fury Order, Lukic hides her true strength, even from her "mistress," behind a veneer of cool professionalism and silent humility, traits that come naturally to the most enlightened.

NAME: JANINA LUKIC



FACTION: Dragon's Fury REGIMENT: Order of the Five Pillars

'MECH: Locust

Record No

Janina Lukic is a prodigious fifth-generation adept in the Order of the Five Pillars, a descendant of one of the first O5P members who followed Duchess Tormark's father into The Republic sixty years ago. Humble, yet deeply proud of her Combine roots, Lukic devoted her entire life to the pursuit of her maximum potential in the name of the Order. Her martial skills and mental prowess, both honed since birth, are easily on par with some of our own Order's more accomplished illuminati. This, along with a powerfully focused chi, grants Lukic an indomitable force of will and

Commentary



The Locust is a classic BattleMech that has been around since the time of the Star League. Always well known for its speed, this design is often deployed as a forward scout or as part of a raiding force, where entire formations of swarming Locusts can menace even awesomely powerful assault 'Mechs.

The rediscovery of lost technologies in the mid 31st century enabled the Inner Sphere powers to field even deadlier Locust designs, such as OP311-21C ("Gaijin" to its current pilot). This Oriente Protectorate model meshes the legendary speed of the Locust with unexpectedly potent medium-range firepower. Captured by The Republic during a skirmish with Marik forces, this machine happened to be among the militia reserves on Ozawa when Katana Tormark first formed her Dragon's Fury faction, and it was assigned to Lukic in recognition of her noteworthy aptitude for high-speed BattleMech combat.



MECH: LOCUST

Serial Number: OP311-21C

Mass: 20 tons

Chassis: Corean-II Delux

Endo Steel

Power Plant: DAV 220 XL Cruising Speed: 119.6 kph Maximum Speed: 184.4 kph

Jump Jets: None

Armor: Kallon FWL Special Ferro-Fibrous

Armament:

2 Tronel XII Medium Pulse Lasers

DOB: 11/11/3092

HAIR: Brown

EYES: Gray

1 Magna Mk VI Extended-Range Medium Laser

12/02/3132

THOUGHT CONTROL C366, C204 CERTIFIED

IMAGE ACQUISITION G389, G012, G199 12/13/3/33

CORRECTION ENFORCEMENT L500, L367 APPROVED

FILING R017 01/03/3133

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Record No CA-114-PE

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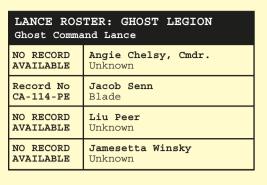


his past has eluded us. Selling his 'Mech to the Duchy for JumpShip fare to Galatea, Senn made it to the so-called Mercenary's Star just in time to be caught up in a Ghost Legion hiring spree. Though he no longer had his own 'Mech, he evidently impressed his potential employers enough with simulator scores and his grasp of battlefield tactics to earn a slot in the veteran mercenary command. Since then, he has demonstrated a definite flair for recon missions and short-range raid operations.

Commentary

Built for reconnaissance and raiding missions, the lightweight *Blade* is a fast, well-armored BattleMech with a potent mix of ballistic and laser weaponry. With a top speed well over 100 kilometers per hour, this 'Mech can quickly dart in, deliver a fearsome strike, and dart out before heavier units can often respond.

XX301-02A rolled off assembly lines especially with the modern mercenary command in mind. However, other commands (and leaders) have quickly come to realize the potential of this solid BattleMech, such as Aaron Sandoval's Swordsworn; this particular design was recently purchased by the Duke and joined the ranks of his Ghost Legion. Jacob Senn, its current pilot, has named this particular Blade "Unsung Hero." Senn shows a particular flair for precision gunnery using only his Myrdon autocannon during a run-by strike, while his skill with the 'Mech's lasers is only adequate, at best. When asked about this disparity, Senn claims that the sound and recoil of the heavy autocannon provide him a "reassuring feedback."





NAME: JACOB SENN

FACTION: Swordsworn
REGIMENT: Ghost Legion

one of the last holdout bases for the Word of Blake zealots during the Jihad; our own Order continues its investigation to see whether there are bones in the closet that can be used against Senn, but to date,

'MECH: Blade

DOB: 01/23/3104
HAIR: Red

Little is known about Jacob Senn's origins before he appeared in the Duchy of Tamarind-Abbey in 3125 at the helm of a battered Wasp bearing Circinian colors. For this reason alone, if no other, speculation abounds that Senn grew up in the ruined remains of the Circinus Federation, a Periphery realm that disintegrated as

EYES: Blue



MECH: BLADE

Serial Number: XX301-02A

Mass: 35 tons
Chassis: FITES-B7

Power Plant: 245 Magna XL
Cruising Speed: 76 kph
Maximum Speed: 119 kph

Jump Jets: None

Armor: StarGuard Ferro-Fibrous

Armament:

1 Mydron Excel LB-10X Autocannon

1 Bright-Bloom Extended-Range Medium Laser

1 Exostar Elite Extended-Range Small Laser FIELD RESEARCH

05/04/3133

THOUGHT CONTROL C268, C312 CERTIFIED

06/06/3133

FILING NOTES:

IMAGE ACQUISITION G001, G018, G131 05/20/3133

CORRECTION ENFORCEMENT APPROVED

06/06/3133

Record No CA-115-PE



ever seemed to happen to him.

Record No CA-115-01

He also has no known addictions to controlled or narcotic substances, unless one counts food in general, which explains little beyond his unhealthy bulk. Given his lackluster combat skills, however, the possibility exists that Gao's good humor is actually a defense mechanism for an otherwise fragile ego.

Commentary

Originally developed in the late 25th century for the Terran Hegemony, the Wasp is the oldest recon BattleMech ever produced; this venerable design is also the longest running in production. Countless variants have thus surfaced over the centuries, including this latter day version, which features a larger engine and a compact rocket launcher system for solid, if somewhat limited, damage potential.

CF6170-45E was originally built in the Circinus Federation, a Periphery realm destroyed at the end of the Jihad. The captured machine was claimed by forces loyal to Devlin Stone and incorporated into The Republic military upon its inception in 3081. However, after the HPG grid went dark, the machine somehow fell into Bannson's hands, and from there it was assigned to the Jokers. Gao has named this particular machine "Jolly Roger," apparently a play on its origins and his personal world view.





NAME: CATER GAO

FACTION: Bannson's Raiders DOB: 09/23/3102 **REGIMENT:** Wyld's Jokers HAIR: Black 'MECH: Wasp EYES: Brown

STAR ROSTER: WYLD'S JOKERS

Locust

Wasp

Cater Gao

Eric Medlev

Vernon Rezula

Unknown

Mavis Morgan, Cmdr.

Recon "Clown" Lance

Record No

LI-113-PE

Record No

CA-115-PE

NO RECORD

AVATLABLE

NO RECORD

AVAILABLE

Short, portly, loud, and far too happy for a man who finds defeat in battle as often as he has, Cater Gao is perhaps another natural fit for the insane asylum that is the Wyld's Jokers. With a personality like that of a dark-skinned, dark-haired Santa Claus, there has yet to be a situation the Jokers have faced that seems to trouble this odd man. Little in Gao's background offers any explanation as to why this might be; his previous career was IndustrialMech driving on the backwater planet of David, where nothing traumatic or distinctive



MECH: WASP

Serial Number: CF6170-45E

Mass: 20 tons

Chassis: Hellespont Type W

Endo Steel

Power Plant: Magna 140 Cruising Speed: 75.7 kph Maximum Speed: 113.5 kph

Jump Jets: Hellespont Leapers Armor: Durallex Special Heavy

Armament:

1 Martell Medium Laser

1 Maximillian DeathShower Rocket Launcher 10-Rack

Record No CA-116-PE THOUGHT CONTROL
C120, C005

CERTIFIED

IMAGE ACQUISITION
G476, G311, G284
04/05/3133

CORRECTION ENFORCEMENT L467, L455 APPROVED

FILING R017 04/20/3133

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member of the famous Wolf's Dragoons, was so ca-116-01 impressed with her demonstrated aptitudes for 'Mech combat that he quickly decided to recruit her fresh out of the program. Seasoned now by years of combat, Saavedra is perhaps one of the most skilled warriors in the Dragoons, but her youthful lust for adventure has given way to a cynical worldview.



NAME: MACLOVIA SAAVEDRA

FACTION: Mercenary DOB: 03/28/3089 REGIMENT: Wolf's Dragoons HAIR: Black

'MECH: Centurion EYES: Black

A native of Arc-Royal's expatriate Rasalhaguian population, Maclovia Saavedra ("Mac" to her friends), was raised in the shadows of the legendary Kell Hounds. Tales of mercenary adventure and heroism were a part of her daily life, and she became—in her youth—a consummate MechWarrior "groupie." But Saavedra's passion for her idols led her to do more than simply watch or read about their exploits, and she enrolled in the Arc-Royal Combat Training Program to follow in their footsteps, seeking adventures of her own. One of her professors, a retired

Commentary

Though particularly abundant in the armies of House

Davion as an ancient and popular medium-weight strike 'Mech,
the *Centurion* has long been a favorite workhorse, employed by
virtually all Successor States, Periphery realms, and mercenary
commands. Still produced, many variants on this design exist.

Originally deployed by the Duchy of Tamarind-Abbey, one of the former Free Worlds member states, serial number TA6101-11J was captured by the Wolf's Dragoons during an objective raid in the early 3110s and heavily customized to mount a shield and hatchet, similar to a *Centurion* variant seen recently on Solaris. Saavedra, an accomplished close-in fighter, is particularly adept at using the shield and hatchet combo to great effect in battle, but she prefers to whittle an enemy's defenses down first with her ranged weapons.



MECH: CENTURION

Serial Number: TA6101-11J

Mass: 50 tons

Chassis: Corean Model K77 Endo Steel
Power Plant: Magna 250 Fusion
Cruising Speed: 54 kph, 65 khp w/

Record No CA-116-02

Triple-Strength Myomer

Maximum Speed: 86.4 kph, 112khp w/ Triple-Strength Myomer

Jump Jets: None Armor: StarGuard III

Armament:

- 1 Defiance Model XXII Extended-Range Medium Laser
- 1 Federated 10-shot Long-Range Missile 10 Launcher

FILING NOTES: FIELD RESEARCH 10/20/3132 THOUGHT CONTROL C300, C238

CERTIFIED

IMAGE ACQUISITION G005, G022, G306 10/31/3132

CORRECTION ENFORCEMENT APPROVED

FILING 11/11/3132

Record No



all of them. When the HPGs went dark, Falson was a LoggerMech driver working Tybalt's woodlands under the auspices of Bannson Universal. What compelled her superiors to add more lethal weapons to her repertoire is anyone's quess, but today she is among the Raiders' most colorful—and dangerous—personalities, often seen wading into the thick of battle to cleave enemy 'Mechs, tanks, and even infantry, with her BattleMech's chainsaw. Though they have never actually met, a rivalry spawned by Raider rumors has sparked between Suzie and "Dagger Di" Jones, another flamboyant MechWarrior in the Raiders that employs bladed weapons with relish; this should be used when it suits our purpose.

Commentary

Introduced late in the Word of Blake's Holy War, the 50-ton Ghost was developed for raiding and hunter/killer missions. With excellent land speed and a formidable array of medium-range weaponry, made possible by the use of lightweight engine and internal structure design, more tonnage was devoted to armor and weaponry, creating a BattleMech as deadly as it is durable.

Serial number BU145-23A was actually built for use by Bannson Universal's own private security forces; however, it sports a chainsaw in addition to its laser array, to disguise it as a common Industrial Mech. Indeed, before the HPG blackout, this very 'Mech sported the flat yellow colors and warning stripes of a common Forestry model. Equipped with both a chainsaw and a trio of anti-armor lasers, this Ghost is particularly well suited to its current pilot, Suzie "Qutter" Falson, and her personal style of close-in combat. Falson has nicknamed this 'Mech "Meat Grinder."



NAME: SUZIE "QUTTER" FALSON

LANCE ROSTER: WYLD'S JOKERS

Jupiter

Unknown

"One-Eyed" Jack Farrel, Cmdr

Suzie "Outter" Falson

Joel "Fatman" Grav

Erica "Swank" Luis

Assault "Strong Man" Lance

Record No

DA-142-PE

Record No

NO RECORD

AVATLABLE

NO RECORD

AVATLABLE

FACTION: Bannson's Raiders DOB: 11/02/3102 **REGIMENT:** Wyld's Jokers HAIR: Black EYES: Hazel

'MECH: Ghost

Suzie Falson (who goes by the moniker "Qutter," pronounced "Cutter") is, without a doubt, one of the most unstable MechWarriors in the Wyld's Jokers regiment. Apparently suffering from some form of childhood trauma, Falson is disturbingly obsessed with all manner of blades and cutting tools. This obsession has led her to amass a personal collection of some 5,000 distinct cutting devices, ranging from primitive hand axes and antique scissors to modern chainsaws and armor-slicing plasma torches, and she is proficient in



MECH: GHOST

Serial Number: BU145-23A

Mass: 50 tons

Chassis: GST-Lite Endo Steel Power Plant: Defiance 300 Light

Record No

Fusion

Cruising Speed: 65 kph Maximum Speed: 97 kph

Jump Jets: None

Armor: Durallex Heavy with CASE

Armament:

2 TharHes Thunderbolt 12 Large Pulse Lasers

1 Defiance E5L Extended-Range Small Laser

118

FILING NOTES:

FIELD RESEARCH
S076, S253

01/06/3133

THOUGHT CONTROL
C183, C402

CERTIFIED

IMAGE ACQUISITION
G205, G238, G174

01/22/3133

CORRECTION ENFORCEMENT
L064, L423

APPROVED

02/15/3133

02/15/3133

LANCE ROSTER: WARRIOR HOUSE ORDERS
Kamata Lance

Record No Chee Yun, Cmdr.
Ti Ts'ang

Record No Tolin Men
Shen Yi

NO RECORD Teneisha Peters
Unknown

Record No CA-148-PE Yu Huang

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Record No CA-118-PE





noteworthy that House Kamata recruited him despite CA-118-01 his "advanced age" (Yun was 25 at the time, double the standard age of a Hiritsu aspirant.) Eagerly accepting the honor of serving in House Hiritsu, Yun has done well by his ancestors. On the battlefield, he demonstrates an almost rabid fearlessness that verges on suicidal recklessness and is particularly fearsome when acting in defense of his comrades.



NAME: CHEE YUN

FACTION: House Liao DOB: 03/30/3097 REGIMENT: Warrior House HAIR: Brown

Orders

'MECH: Ti Ts'ang

Chee Yun comes from a line of Warrior House MechWarriors, but not one native to his current Warrior House, Kamata. Yun's grandfather, Ashigo Yun, served a prominent role in the Warrior House Fujita, one of the four Capellan Warrior Houses destroyed during the Blakist Jihad. Inspired by the tales of his grandfather's heroic sacrifice for the state, Yun enrolled at the Sarna Martial Academy, where he stood out for his exceptional fanaticism and his outstanding skills as a MechWarrior. His devotion and abilities were so

Commentary

The Ti Ts'ang debuted around 3060 as the Capellan

Confederation's first homegrown heavyweight, melee combat

BattleMech design. With its four-ton battle-axe, driven by
a powerful triple-strength myomer muscles, and a battery of
medium- and short-range lasers, this 'Mech is a master of
close-range brawling, with the armor and speed to bring all its
fearsome power to bear in a pitched firefight.

Chee Yun, the current pilot of serial number CC361-20B, has named his *Ti Ts'ang* "Bali" after a Hindu goddess of destruction. (The name choice is peculiar, since he is a follower of the Buddhist faith.) Yun inherited the machine after its previous pilot—and fellow Hiritsu warrior—was killed in a border clash. In battle, Yun demonstrates a fanatic devotion to his fellow warriors, to the point where he often closes with any enemy unit that threatens to overwhelm his comrades, regardless of his own damage.

IMAGE DATA CORRUPTED

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MECH: TI TS'ANG

Serial Number: CC361-20B

Mass: 60 tons

Chassis: SL Special
Power Plant: 360 Hermes XL

Cruising Speed: 65 kph, 76 kph w/

EYES: Hazel

Record No CA-118-02

Triple-Strength Myomer

Maximum Speed: 97 kph, 119 kph w/

Triple-Strength Myomer
Jump Jets: Chevron I
Armor: Durallex Heavy

Armament:

5 Diverse Optics Extended-Range Medium Lasers

4 Diverse Optics Extended-Range Small Lasers



FILING NOTES: FIELD RESEARCH

06/20/3133

THOUGHT CONTROL C311, C291 CERTIFIED

IMAGE ACQUISITION G027, G155, G227 06/28/3133

CORRECTION ENFORCEMENT APPROVED

07/07/3133

Record No CA-119-PE



Republic militia unit-she pursued a band of raiders into the wastelands of Outreach. Zabiha claims that while recovering from exposure from a cockpit breach during that same mission, she received a strange vision in which the "ghosts of Outreach" beckoned to her. Ironically, she would be among the first Spirit Cats to reclaim Outreach, scarcely a year after the HPG blackout.

Commentary

A venerable, massively armored heavyweight that was once the mainstay of the Free Worlds League Militiary, the 65-ton Thunderbolt has been in production since before the fall of the original Star League. A vast majority of these machines feature a powerful mix of lasers and missiles, including this model, which originally served as part of the FWLM during the Jihad. FW1591-33D, in fact, was among many League 'Mechs that found their way into the Word of Blake's ranks when the zealots suborned its unit. Under the Blakist's technological wizardry, the 'Mech underwent radical changes, including the installation of an experimental capacitor to boost a PPC's output, along with a paired extended-range large laser. Late in the war it was captured by Devlin Stone's coalition and served against its former masters with distinction.

Zabiha Nostra inherited this Thunderbolt (the same one she used on Outreach) from the local militia when some of its 'Mechs were absorbed into the Spirit Cats following the HPG breakdown, and has nicknamed it "Spirits Willing."



Arnis Drummond Dasher II

Brun Nova CAt

Cheri Rosse

Zabiha Nostra

Record No

NO RECORD

AVATUABUE NO RECORD

AVAILABLE

Record No

Nostra,

Zabiha

NAME: ZABIHA NOSTRA

FACTION: Spirit Cats REGIMENT: Purifiers 'MECH: Thunderbolt

DOB: 11/29/3089 HAIR: White EYES: Green

Though she already looks much older, with pure white hair and wrinkles marring an otherwise attractive face, at 44 years of age, Zabiha Nostra may be among the oldest active MechWarriors in the Spirit Cats faction. While most Clansmen disparage older warriors, the Spirit Cats' Nova Cat background seems much more tolerant, linking a kind of spiritual wisdom to more seasoned soldiers, especially those who have earned a Bloodname. Zabiha's premature aging is attributed to radiation exposure in her earlier career, when-as a member of a



MECH: THUNDERBOLT

Serial Number: FW1591-33D

Mass: 65 tons

Chassis: Earthwerks TDR II Endo Steel

Power Plant: Magna 260 Cruising Speed: 43.2 kph Maximum Speed: 64.8 kph

Jump Jets: Chilton 465 Jump Jets Armor: Starshield A with CASE Armament:

- 1 Fusigon Model XI Extended-Range PPC w/ Capacitor
- 1 Delta Dart Long-Range Missile 15-Rack
- 3 Magna ER Small Lasers
- 1 Diverse Optics Sunbeam ER Large Laser

Record No CA-120-PE

FILING NOTES: FIELD RESEARCH 03/29/3133

04/22/3133

THOUGHT CONTROL C155, C204 CERTIFIED

IMAGE ACQUISITION G008, G179, G247 04/10/3133

CORRECTION ENFORCEMENT APPROVED

04/22/3133

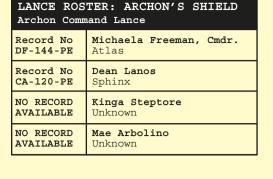


Psych reports from the Stormhammers' records appear to suggest that Lanos believes that strife is good for body and mind, a philosophy that almost parodies that of the Clans, a mindset he notso-secretly admires and obviously struggles to emulate. How long his superiors plan to suffer these occasional "indulgences" is anybody's guess.



Clan Nova Cat produced the powerful Sphinx as a companion to the infamous Black Hawk BattleMech. It keeps the same movement profile (though lacking in jump capability), but its much heavier frame allows it to mount considerably more armor. However, as with its smaller cousin, the Sphinx suffers from overheating problems, as well as a lack of any real ranged weaponry.

The Sphinx piloted by Dean Lanos attempts to overcome its range issues by mounting a pair of extended-range large lasers; though significantly increasing its long-range punch, this Sphinx variant has massive overheating problems. SF156-06A was among a series of Sphinxes sold to The Republic by Clan Sea Fox shortly before the collapse of the HPG network, and it was immediately commandeered by Jasek Kelswa-Steiner's Stormhammers soon after their formation. Lanos has nicknamed this particular 'Mech "Score Settler," and constantly pushes its heat sinks past their limits when under fire.



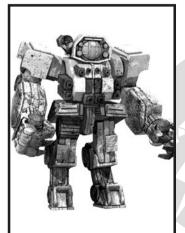


NAME: DEAN LANOS

DOB: 08/11/3112 FACTION: Stormhammers REGIMENT: Archon's Shield HAIR: None

'MECH: Sphinx EYES: Gray

Large, muscular, bald, and obnoxious, Dean Lanos loves nothing more than fighting, verbal or physical. While large egos and limited social discipline often go hand in hand with being a newly minted MechWarrior, what sets Lanos apart from others is the fact that he really is as good as he thinks he is. In truth, it is not raw machismo that drives this man into a seemingly endless stream of barroom brawls and visits to the stockade; it's the fact that he really and truly loves to start charged, emotional debates-with anyone, over anything.



MECH: SPHINX

Serial Number: SF156-06A

Mass: 75 tons

Chassis: Bergan Version 6.2

Endo Steel

Power Plant: 375XL

Cruising Speed: 54 kph Maximum Speed: 86 kph

Jump Jets: None

Armor: Compound 12A2 Ferro-Fibrous Armament:

10 Series 2f Extended-Range Medium Lasers 2 Series 6b Extended-Range

Large Lasers

PILING NOTES.

FIELD RESEARCH



Tetro, Melicien

LANCE ROSTER: FIRST KEARNY
HIGHLANDERS
Force Assault Lance

Record No
FE-095-PE Zeus

Record No
FE-136-PE Cygnus

Record No
Leala Banach
LI-124-PE Jupiter

Record No
Melicien Tetro

Record No CA-121-PE THOUGHT CONTROL
C003, C166
CERTIFIED

IMAGE ACQUISITION
G044, 6410, 6252
07/011/3133

CORRECTION ENFORCEMENT L113, L268 APPROVED

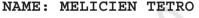
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Highlanders support lance. Despite her skills, however, it seems almost as though Tetro has yet to catch up with the whirlwind of events since the breakdown of interstellar communications, and she lacks initiative both on and off the battlefield, often relying on others to think for her.





FACTION: Highlanders

REGIMENT: First Kearny
'MECH: Longbow

DOB: 08/26/3
HAIR: Brown
EYES: Gray

Before the collapse of the HPG network, Melicien Tetro was a "weekend warrior" for the Northwind militia reserve, work she considered to be supplemental income for her "day job" as an AgroMech driver. Born on Almach, one of several nearby Davion worlds closely aligned and influenced by the Republic, and hailing from a military family, she considered such service as much a civic duty as part of a genuine effort to earn her citizenship. The HPG crash, however, activated Tetro full time, and her aptitude scores—particularly with missile and ballistic gunnery—were impressive enough to rate a full-fledged BattleMech in a

Commentary

The classic Longbow assault BattleMech was built with missile support in mind and has been a rare, yet effective, staple of every Great House army since the Star League era. This particular Longbow was a variant introduced in 2610, which was designed to correct some of the problems inherent in the original series produced by StarCorps Industries. Though still not a popular design, it did correct most of the fundamental flaws of the original, such as no close-in weaponry and a lack of sufficient heat sinks.

Tetro's Longbow (serial number LA5011-51C) saw action during the closing years of the FedCom Civil War. The 'Mech was among many piloted by Lyrans who followed Stone's coalition to victory on Terra, and from there both warrior and machine joined in the creation of his Republic. Tetro has nicknamed the machine "Black Cloud."



MECH: LONGBOW

Serial Number: LA5011-51C

Mass: 85 tons

Chassis: StarCorp 100
Power Plant: Strand 255
Cruising Speed: 32 kph
Maximum Speed: 54 kph

Jump Jets: None

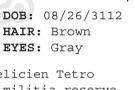
Armor: StarSlab/9.5 Mk II

Armament:

2 Holly LRM-20s

2 Delta Dart LRM-5 Missile Racks

2 Ceres Arms Medium Lasers



FIELD RESEARCH 03/02/3133 THOUGHT CONTROL C100, C204 CERTIFIED IMAGE ACQUISITION G145, G005, G018 03/12/3133

> CORRECTION ENFORCEMENT APPROVED

03/21/3133

FILING NOTES:

03/21/3133

Record No CA-122-PE

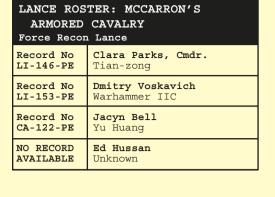


in the Magistracy were a hindrance to his career, $^{Record\ No}_{CA-122-01}$ and he thus accepted a "goodwill transfer" to the CCAF at his earliest opportunity. The switch from the relative openness of the Magistracy to the culturally rigid Confederation has been something of a culture shock however, and Bell still appears quite uncomfortable around many of

Commentary

The Capellan Confederation commissioned the Yu Huang assault 'Mech as part of its national revival program known as Xin Sheng (or "Rebirth"). Aided by the Word of Blake, several 'Mech manufacturing lines were restored or activated, bringing to life a series of new designs with a distinctly Capellan flavor. The Yu Huang, one of the heaviest of these, packed a massive and diverse arsenal of heavy weapons in a massively armored and highly mobile frame, becoming an instant favorite for heavy and assault commands throughout the Confederation.

Jacyn Bell has nicknamed his Yu Huang (serial number CC201-12A) "Thunderball." The machine only recently walked off the production line, and it incorporates many new visual enhancements. $\bar{\mbox{In}}$ combat, Bell tends to use the Yu Huang's jumping ability to obtain a good firing position, and relies on his lasers and PPCs more often, reserving the 'Mech's devastating ballistic weapons for close-in combat. It is unknown why such an outside would be allowed the prestige of piloting such a 'pure' Capellan assault 'Mech, but we are working on that question.

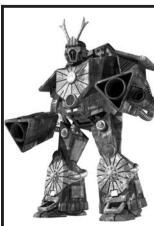


NAME: JACYN BELL

FACTION: House Liao REGIMENT: McCarron's Armored Cavalry

'MECH: Yu Huang

Though he fights under the colors of the MAC and proclaims his loyalty to Daoshen Liao and his Capellan Confederation, our sources have confirmed that Jacyn Bell in not a Capellan national at all. In fact, this man-whose foreign nature is evident in his poor command of the Mandarin tongue-actually hails from the Magistracy of Canopus, a Periphery state that has been a nominal ally of House Liao since the late 3050s. Trained to pilot a BattleMech for the matriarchal Canopian military, Bell evidently concluded that his gender and his limited social standing



MECH: YU HUANG

Serial Number: CC201-12A

Mass: 90 tons

Chassis: Chariot Type II Endo Steel

DOB: 01/24/3110

Record No

HAIR: Black

EYES: Green

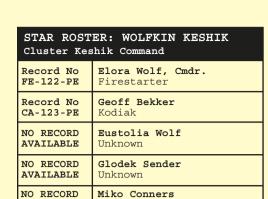
Power Plant: 360 Hermes XL Cruising Speed: 43 kph Maximum Speed: 65 kph Jump Jets: Rodan-90s Armor: Star Shell Standard

Armament:

1 Victory Blaster LB-20X Autocannon

- 1 Magna Firestar Extended-Range PPC
- 1 Zeus Long-Range Missile 10-Rack
- 2 Martell Medium Lasers
- 1 Raker-IV Medium Pulse Laser





Record No CA-123-PE THOUGHT CONTROL
C293, C314

CERTIFIED

IMAGE ACQUISITION
G283, G305, G388

03/02/3133

CORRECTION ENFORCEMENT L174, L169 APPROVED

FILING R017 03/13/3133

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demanded a position within the new faction, requesting a Trial of Position for a Wolfkin

Keshik slot against Radick himself. Radick declined the challenge, but he eagerly accepted this new convert (Geoff defeated a Star captain Radick nominated in his place) into his elite force, promising that they would reap "glory like has never been known." Today, Geoff still clings to that promise, even though the man who made it is gone.

Commentary

Easily among the most devastating Clan BattleMechs
ever conceived, the 100-ton *Kodiak* brings brutal firepower and
good maneuverability to the battlefield in one nigh-indestructible
package. Almost a totem 'Mech of the Ghost Bear Clan, the *Kodiak*has been the bane of Inner Sphere and Clan warriors alike since it
first rolled off production lines.

However, the original design, though awesomely powerful, was viewed as lacking in several areas: it lacked sufficient long-range weaponry and did not come close to mounting its full compliment of armor. In 3095 saKhan Ragnar tasked the technician caste with developing a variant that would boast a staggering array of long-range weaponry; they succeeded, but the new design carries nothing of the original armaments.

RD450-65G ("Black Bear") was originally built for the Rasalhague Dominion at the turn of the century, but was acquired by the Sea Fox Clan during a Trial of Possession and sold to The Republic of the Sphere for use in its defense forces. Ironically, it found its way to Geoff Bekker, a Ghost Bear Clan descendant, just before the darkness fell, and it cinched his bid to join the Wolfkin Keshik.



NAME: GEOFF BEKKER

FACTION: Steel Wolves
REGIMENT: Wolfkin Keshik

'MECH: Kodiak

AVAILABLE

Geoff Bekker is a trueborn Clan warrior who was actually decanted and raised in a Ghost Bear enclave in the hinterlands of Tigress before the collapse of interstellar communications blacked out much of The Republic and the Inner Sphere at large. At the time, Geoff had only recently won his Bloodname and was among the more vocal supporters of then-Prefect Kal Radick's

DOB: 05/01/3102

HAIR: Blond

EYES: Gray

Geoff had only recently won his Bloodname and was among the more vocal supporters of then-Prefect Kal Radick's call for a stronger, more aggressive Republic military. It thus came as little surprise when, upon learning of the formation of the Steel Wolves, Geoff immediately



MECH: KODIAK

Serial Number: RD450-65G

Mass: 100 tons

Chassis: Alshain LXL Endo Steel Power Plant: Fusion 400 XL

Cruising Speed: 43 kph
Maximum Speed: 65 kph

Jump Jets: Clan Standard Type A5
Armor: Forging AD56 Standard
Armament:

2 Type XX "Great Bow" LRM-20 Launchers

1 Type X "Short Bow" LRM-10 Launcher 1 Clan Mk. XVII Extended-Range PPC

Cian Mk. Avii Extended-Range PFC

8 Series 1 Extended-Range Small Lasers

FIELD RESEARCH 04/28/3133

THOUGHT CONTROL C372, C345 CERTIFIED

IMAGE ACQUISITION G218, G403, G188 05/11/3133

CORRECTION ENFORCEMENT APPROVED

05/21/3133

Record No

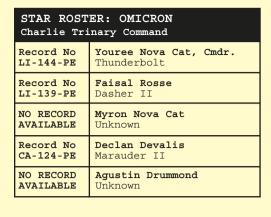


matters worse, Devalis's demeanor and speech patterns are far less precise and rigid than is common among Clan warriors, even those of the deeply philosophical Spirit Cats. Speculation has abounded as to why this warrior appears so mismatched to his faction and yet is accepted into their command structure, with our prominent theory suggesting that perhaps Declan was not originally born into the warrior caste. However, if this is the case, what leverage he uses to maintain his position is unknown.

Commentary

Initially developed as an exclusive BattleMech for the mercenary Wolf's Dragoons, the assault upgrade of the classic Marauder design eventually became popular enough for export sale by the mid 3050s, when it could be spotted among mercenary and House forces. Its devastating-yet simple-mix of far-reaching ballistic and energy weaponry, allowed the Marauder II to easily cripple or destroy enemy units with just one or two volleys, while its super-thick armor and jumping capability enabled it to stay in the fight longer.

LA1561-11F was originally manufactured for the Lyran Alliance (an upgraded design that included both advanced weaponry, as well as a new silhouette thanks to advanced armor) shortly before the outbreak of the FedCom Civil War, but it was captured during that conflict by Davion forces. The 'Mech and its pilot went on to fight alongside Devlin Stone's coalition during the Jihad and joined with Stone's new Republic when it was over. Declan Devalis, its latest pilot, has nicknamed the machine "Iron Shepherd."





NAME: DECLAN DEVALIS

FACTION: Spirit Cats REGIMENT: Omicron 'MECH: Marauder II

DOB: 11/01/3100 HAIR: Blond EYES: Brown

Though he carries a Nova Cat Bloodname and possesses a gift for battlefield tactics and strategic thinking, Declan Devalis' battle record is remarkably void of personal glories, mainly because of his eagerness to assume a more defensive role in battlefield engagements, leaving most of his fellow Spirit Cats to strike out and engage. In the warrior society of the Clans, however, defensive habits and a mediocre codex often translate to scorn, and many of Devalis' subordinates habitually question his command decisions. As if to make



MECH: MARAUDER II

Serial Number: LA1561-11F

Mass: 100 tons

Chassis: GM Marauder Power Plant: GM 300 Light Cruising Speed: 32 kph Maximum Speed: 54 kph

Jump Jets: Chilton 850 Mk II

Armor: Valiant Lamellor

Armament:

1 Blackwell Arms "Thunderfist" Heavy Gauss Rifle

2 Magna Firestar Extended-Range PPCs 2 Diverse Optics Extended-Range

Medium Lasers

10/29/3132



FIELD RESEARCH S080, S128 10/02/3132

THOUGHT CONTROL

C250, C249 CERTIFIED

IMAGE ACOUISITION G183, G062, G197 10/018/3132

CORRECTION ENFORCEMENT L110, L292 APPROVED

10/29/3132

Record No CA-125-128-PE





BAYIN KILLER CLOWNS (COMBAT ENGINEERS)

FACTION: Bannson's Raiders REGIMENT: Wyld's Jokers

Commentary

The Killer Clowns of the Wyld's Jokers regiment are a loosely organized, poorly disciplined band of loners, criminals, and fallen mercenaries, much like the rest of Bannson's Raiders' lowest-ranked combat force. However, even among such undesirables, one may find brilliant and

even among such undesirables, one may find brilliant and dangerous men and women at work, and nowhere is this more apparent than in the Clowns' engineering squad.

Commanded by "Sergeant" Kirya "Bombshell" Bagin, who originally trained and served in an engineering company for the elite Hastati Sentinels of The Republic Armed Forces, the combat engineering squads suffer the lowest attrition rate of all the Killer Clowns despite the hazardous nature of their work. Bagin, who was cashiered for mysterious reasons, professes no great love for the men and women in her command. Nevertheless, she takes great pains to ensure that her team can clear mines, blow bridges, and establish field works under fire-all as safely as possible, and she is often ready to charge into a firefight to extract a wounded comrade, if need be. It is this professionalism that makes these Clowns among the most effective troops in Wyld's Jokers.



CUTTER KILLER CLOWNS (SCOUT ATV SQUAD)

FACTION: Bannson's Raiders REGIMENT: Wyld's Jokers

Commentary

It shouldn't surprise anyone that the Killer Clowns infantry force of Wyld's Jokers is a collection of criminals, hard-luck cases, and other dregs of society's fringes. But it is only when one considers the Clowns' scout squads that the true measure of the depths Jacob Bannson's recruiters sank to become clear

The Killer Clowns' scout ATV squads were once known as the Wheels of Fire vehicle gang on the streets of MacBeth, capital of Tybalt and of Bannson Universal, Unlimited. When the HPGs went dark, a daring Bannson's Raiders recruiter approached the leader, "Mad" Mathius Cutter, and the rest was

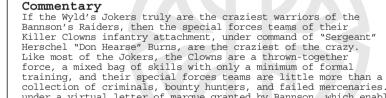
history.

Now, Cutter's gangsters race their Bannson-provided ATVs across the battlefields just as they did along the urban battlegrounds they grew up in, all with a morbid sense of adventure and a reckless disregard for even their own safety. All of these young men and women are self-trained experts in small arms and born daredevil drivers who enjoy causing as much trouble off the field as on. Conventional infantry are often overwhelmed by the sheer spectacle of these rabid wheeled warriors.









Killer

Clowns

collection of criminals, bounty hunters, and failed mercenaries. They operate under a virtual letter of marque granted by Bannson, which enables them to indulge their most destructive talents in their loosely organized minigangs.

Surprisingly enough, despite a lack of command discipline, these "special forces" teams are remarkably effective in the field. Their tactics often defy logic, but because some of these men and women possess rudimentary training at piloting BattleMechs, and virtually all are skilled in a variety of firearms, explosives, stealth, and climbing, these Clowns are even known to capture and commandeer enemy 'Mechs in the thick of battle. Though these reckless roughnecks and renegades have a shockingly high rate of attrition and a habit for causing all kinds of trouble off the field, their abilities make them an invaluable asset in battle.



KILLEN KILLER CLOWNS (MORTAR SQUAD)

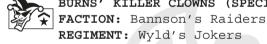
FACTION: Bannson's Raiders REGIMENT: Wyld's Jokers

REGIMENT: Wyld's Jokers

Commentary

Commentary
The Killer Clowns' mortar squad is a frightening sight indeed. Staffed by a mixture of corporate security troopers, down-and-out mercenaries, and an assortment of nearly criminal thugs, the typical Clown mortar infantry squad is as dangerous—and sometimes as tragic—as children playing with guns. Currently commanded by "Sergeant"
Richard "Ditch Digger" Killen, a man fired from a special effects job in the entertainment industry for his "excessive zeal," these troopers do their job with little concern for the consequences.

To keep squad attrition lower than it could be, the Raiders have learned to assign a weapons expert to the Clowns' mortar squads, typically as a communications officer. Theoretically, this allows the team to set up its volley and fire more effectively, but the relative lack of formal training and Killen's poor sense of coordination has led to many an inaccurate volley of fire. Fortunately for his team, however, to date all missed shots have fallen on the enemy's side of the battle lines, sometimes with unpredictably useful results. sometimes with unpredictably useful results.



BURNS' KILLER CLOWNS (SPECIAL FORCES TEAM) Record No CA-125-01





MERC

MERC

Miko's Blades

Record No CA-129-132-PE

FILING NOTES: FIELD RESEARCH 02/27/3133 THOUGHT CONTROL

C321, C152 CERTIFIED

IMAGE ACOUISITION G233, G409, G347 03/06/3133

CORRECTION ENFORCEMENT L019, L021 APPROVED

03/14/3133





MIKO'S BLADES SAN (INNER SPHERE BA SQUAD) Record No CA-131-01

FACTION: Mercenary REGIMENT: Ronin

Commentary

Like his Gray Death squad, Miko's standard battle armor troopers are among his most adaptable assets. Encased in the basic Inner Sphere battlesuit designs, these troopers are virtually on par with Clan Elementals in the field, and possess the same mobility, firepower, and even much of the armor resilience as their Clan counterparts. Whether infiltrating enemy lines to disrupt command and control or remaining in hiding to spot incoming missile fire, the Blades' standard battle armor squads are dedicated fighters, regardless of the opposition.



MIKO'S BLADES YON (PURIFIER SQUAD)

FACTION: Mercenary REGIMENT: Ronin

Commentary

The Blades' Purifier squad—so named because they employ the Purifier battle armor first fielded by the defunct Word of Blake—is the elite "hitman" unit of the Blades. Though their armor is comparatively light and lightly armed, it offers amazing flexibility, while also benefiting from the mimetic capabilities that make them the perfect infiltration and assassination team. Because of their heightened specialization, Miko rarely deploys these Blades with the rest, a tactic that worries anyone who knows of their existence and catches those who do not completely unprepared.







MIKO'S BLADES ICHI (INFILTRATOR MKI SQUAD) Record No CA-129-01

FACTION: Mercenary **REGIMENT:** Ronin

Commentary

Commanded by Jomei Miko, Miko's Blades are the fearless armored infantry squads of the Ronin mercenary regiment. Trained in both anti-personnel and anti-BattleMech operations, these battle-armored troops demonstrate the same sense of honor and iron will as their 'Mech-bound comrades. Each squad is a specialist in its own field, and each can operate independently, or in conjunction with the others, to execute almost any combat mission imaginable.

Miko's Blades Infiltrator squads use the older version of the Federated Commonwealth-built Infiltrator battle armor. These rudimentary stealth suits pack heavy anti-personnel firepower and armor thick enough to withstand most small-arms fire. Experts in covert operations, particularly stealth and assassination, these troops often work in conjunction with the Blades' Purifier squads to circumvent an enemy's defensive lines and eliminate command staff or disrupt supply lines. Though a poor choice for work against 'Mechs and vehicles, the Blades show no fear, even when given a suicide mission.



MIKO'S BLADES NI (GRAY DEATH SQUAD)

......

FACTION: Mercenary **REGIMENT:** Ronin

Commentary

The Blades' Gray Death squad is an all-aspect infantry force that often acts in coordination with its standard battle armor complement. The squad uses standard Gray Death battle armor, the same design first fielded by the famous Gray Death Legion mercenary command in the 3050s. Designed to match the power of the Clan Elemental armor

system, the Gray Death armor offers substantial firepower, excellent protection against small arms and 'Mech-grade weapons, and enhanced mobility that enables these Blades to engage infantry, vehicles, and even 'Mechs with lethal efficiency.







Schiavello, Dan

09/24/3132

PILING NOTES. FIELD RESEARCH 09/02/3132

THOUGHT CONTROL C272, C157 CERTIFIED

IMAGE ACQUISITION G143, G053, G100 09/19/3132

CORRECTION ENFORCEMENT APPROVED

09/24/3132

Record No CA-133-PE



Record No CA-133-01 Swordsworn an act of hypocrisy, our agents have learned it was more an act of revenge. Apparently, not soon after his departure, Bannson blacklisted Schiavello, and several "security agents" raided his home and tormented his family in an effort to teach an object lesson in "employee loyalty." Now, as a combat chopper pilot for the Prince's Men, Schiavello takes great delight in returning the favor, with interest.

Commentary

Debuting in 3054, the Cavalry attack helicopter was part of a line of rapid relief/assault VTOL designs fielded by Michaelson Heavy Industries of Ruchbah. Though lightweight, this fast-moving chopper packs a heavy short-range punch and enough armor to weather a volley from some of the most powerful battlefield weapons commonly used today. Ideal for fast, hitand-run strikes, the Cavalry became popular throughout the Inner Sphere, and is a familiar sight in The Republic Armed Forces today.

After a decade of solid sales to the Federated Suns military, Michaelson released the Cavalry for unlimited sale to all interested customers, including mercenaries and other private concerns. XX5169-78M is one such helicopter (albeit upgraded), and was initially built for use by DiNapoli Industries' corporate security forces, and was among some Bannson's Raiders units captured by the Swordsworn during a recent skirmish. Its current pilot, Dan Schiavello, nicknamed it "Stiletto."

NAME: DAN SCHIAVELLO

Helicopter

FACTION: Swordsworn REGIMENT: Prince's Men VEHICLE: Cavalry Attack

DOB: 10/21/3103 HAIR: None EYES: Gray

Before the HPG network collapse, Dan Schiavello was a commercial cargo pilot for DiNapoli Industries, a major interstellar conglomerate that was absorbed by the massive corporate empire that is Bannson Universal, Unlimited. Though his own job was not endangered during the acquisition, Schiavello became increasingly concerned when several of his coworkers were "downsized." Eventually, he quit to protest his employer's recent policy changes and sudden shift toward military adventurism. While the latter reason would seem to make his decision to serve the

CAVALRY ATTACK HELICOPTER

Serial Number: XX5169-78M

Mass: 25 tons



Record No CA-133-02

Movement Type: VTOL Power Plant: Michaelson 110 Internal Combustion Cruising Speed: 108 kph Flank Speed: 162 kph

Armor: Star Slab/3

Armament:

1 Harpoon Short-Range Missile 6-Pack

3 Holly "Derringer" Short-Range Missile 2-Packs





Crowley, Kristen

01/11/3133

FILING NOTES: FIELD RESEARCH

12/27/3132

THOUGHT CONTROL C348, C127 CERTIFIED

IMAGE ACQUISITION G139, G225, G006 01/03/3133

CORRECTION ENFORCEMENT APPROVED

01/11/3133

Record No CA-134-PE



for the Hansen's Roughriders mercenary command offered her all the speed and excitement she could want as a scout hovercraft pilot. Following the collapse of the HPG, for reasons only she knows, Crowley left the Roughriders for the Ghost Legion of the Swordsworn Regards. Kristin-still driven by speed despite a premature onset of arthritis—has steadily risen through the ranks, becoming one of the Legion's most capable hovertank commanders and forward scouts.

Commentary

A classic design first fielded during the First Succession War by the Exeter Organization, the Pegasus scout hovertank has been a favorite recon unit of the Successor States and Periphery powers for centuries. Remodeled in the late 3050s, the new Pegasus became even more effective with the addition of recovered technology. Light and fast, yet amazingly resilient and well armed and possessing advanced sensors and electronic warfare systems, the Pegasus is as effective a scout as it is a fast-strike vehicle.

DC3407-140B ("Peeper") was originally fielded by the Draconis Combine just before the Word of Blake's Jihad, but was captured by Blakists early in the conflict, they made their own modifications. Devlin Stone's resistance commandeered the vehicle and it played a role in a variety of commando actions throughout the remainder of the fighting, and amazingly survived grievous damage on several missions, including the loss of three combat crews, to become part of The Republic's military a decade later.



NAME: KRISTIN CROWLEY

FACTION: Swordsworn REGIMENT: Ghost Legion

VEHICLE: Pegasus Light Hovertank

Before she became a mercenary, Kristin Crowley was a hovercraft racer whose victories included the 3112 and 3113 Pan-Solaris Opens, a marathon event all but eclipsed today by the Equatus 500. Even then, her obsession with speed was apparent, evidenced by numerous traffic violations in every major city where she has been in residence. An accident in the 3115 Open proved to be the downfall of Crowley's racing career. But on Solaris, those with talent rarely stay unemployed for long. Recognizing her high-speed driving skills and her gift for adapting on the fly, recruiters

PEGASUS LIGHT HOVERTANK

Serial Number: DC3407-140B

Mass: 35 tons



DOB: 05/09/3088

HAIR: Red

EYES: Green

Movement Type: Hover Power Plant: Scarborough

105 Fusion

Cruising Speed: 86 kph Flank Speed: 130 kph Armor: Protec 12 Ferro-Fibrous

Armament:

1 Victory Heartbeat Medium Pulse Laser 2 Valiant Pilum Short-Range Missile 6-Racks



Calumet, Margot

FILING NOTES:

FIELD RESEARCH 04/13/3133

THOUGHT CONTROL C160, C260 CERTIFIED

IMAGE ACQUISITION G450, G208, G307 04/27/3133

CORRECTION ENFORCEMENT APPROVED

05/06/3133

Record No CA-135-PE





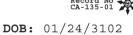
Record No CA-135-01 claimed the life of one of Calumet's sons. It was in the course of that action that a grieving Calumet, bitter at the militia's failure to keep her family secure, threw her lot in with the Swordsworn and accepted an offer to join the Prince's Men.

Commentary

Contrary to its antimilitary critics, Bulldog Enterprises of Proserpina did not develop the Garrot Superheavy Transport as a military complement to the venerable Planetlifter air transport. In fact, the lightly armed and armored Garrot is simply a military cargo conversion of the company's SkyStar freighter, an economical VTOL cargo carrier/freighter used on dozens of worlds throughout The Republic. Lighter than the Planetlifter, with over half its mass given over to cargo, the Garrot exchanges payload for protection, and is often fielded far away from any battle lines.

RS101-2029A ("Winged Chariot" to its current crew commander, Margot Calumet) is one of several hundred Garrots commissioned by The Republic of the Sphere to serve as the backbone of the aerial logistics chain of The Republic military. Despite its intended role, the craft has flown dozens of sorties as an infantry transport, ferrying infantry fighting vehicles (and their troops) to and from a battlefield, occasionally under fire.

NAME: MARGOT CALUMET



FACTION: Swordsworn

REGIMENT: Prince's Men HAIR: Brown VEHICLE: Garrot Superheavy EYES: Green

Transport

Margot Calumet was a reservist for the militia on Achernar when darkness descended across The Republic. Calumet led an ordinary life as a married mother of three children, employed by day as an air traffic controller for the local heliport, but when the HPG grid fell silent and paranoia took hold across The Republic, life quickly turned ugly at home. Achernar became a battleground between the Swordsworn and the Steel Wolves factions, and Calumet's neighborhood was caught in the crossfire. Swordsworn troops eventually ejected the Wolves, but only after heavy collateral damage

GARROT SUPERHEAVY TRANSPORT



Serial Number: RS101-2029A

Mass: 30 tons



Movement Type: VTOL

Power Plant: Bulldog EcoBust 10 ICE Cruising Speed: 54 kph Flank Speed: 81 kph Armor: Bulldog Lite Plate

Armament:

2 Bulldog Machine Guns

FIELD RESEARCH 5026, 5019 05/26/3133

THOUGHT CONTROL C059, C046 CERTIFIED

IMAGE ACQUISITION G138, G055, G063 06/10/3133

CORRECTION ENFORCEMENT L109, L223 APPROVED

FILING 06/17/3133

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Record No CA-136-PE

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his teenage years. Though no evidence points to cause for his hatred, Arias is a known member of the Born Free Brotherhood, an anti-Clan hate group that formed in the shadows of The Republic decades ago. As a Joker, Arias today wages his own private war against the children of Kerensky, and shows no sign of stopping any time soon

Commentary

The Clan-made Aesir anti-aircraft vehicle first
rolled off Clan Wolf's production lines in 3096 as part of a
general upgrade of the second-line defense forces throughout
the Clan's occupation zone. Intended solely to serve in a
defensive role as a cheap answer to airborne raiders, this
tank possesses limited maneuverability for a medium-weight
vehicle. However, with thick armor, protection against internal
ammunition explosions by a CASE system, and a quartet of longreaching, ammo-efficient light flak cannons, the Aesir makes an
impressive mobile gun emplacement in a pinch.

WX0962-104B was actually manufactured by Clan Wolf (in-Exile) on Arc-Royal, using plans obtained from Clan Wolf, but was sold to The Republic in the 3120s via the Sea Fox Clan. Karl Arias himself captured the machine for Bannson's Raiders during an engagement against the Spirit Cats, though at the cost of his own ride. He has nicknamed this Aesir "Deathcloud."



NAME: KARL "CLAN-KILLER" ARIAS Record No CA-136-01

FACTION: Bannson's Raiders DOB: 11/15/3101
REGIMENT: Wyld's Jokers
VEHICLE: Aesir Medium AA
Vehicle

FACTION: Bannson's Raiders
HAIR: Brown
EYES: Brown

As his nickname suggests, Karl Arias is a Spheroid supremacist whose hatred of all things Clan goes well beyond pathological. When he was discovered by Wyld's Jokers, shortly after the collapse of the HPG network, Arias was on the run from Republic authorities on Nopah, where he is accused of the murder of seven civilians from a predominantly Ghost Bear community. Before that, local police had a record on Arias that included numerous acts of anti-Clan violence, including five assault charges and 15 acts of major vandalism, all stretching back well into

AESIR MEDIUM AA VEHICLE

Serial Number: WX0962-104B



CA-136-02

Mass: 55 tons
Movement Type: Tracked

Power Plant: Omni 165
Fusion

rusion

Cruising Speed: 33 kph
Flank Speed: 54 kph
Armor: Forging OTR20d
 with CASE

Armament:

4 Type Sierra LB 2-X Autocannons





Michalik, Hendrene

FILING NOTES:

FIELD RESEARCH 5074, S194 07/27/3133

THOUGHT CONTROL C366, C391 CERTIFIED

IMAGE ACQUISITION G045, G138, G183

CORRECTION ENFORCEMENT L203, L270 APPROVED

FILING R017 08/17/3133

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Record No CA-137-PE





Federated Suns, even while undergoing training to serve in a Republic militia, and has traveled to her ancestral homeland on many occasions. When the HPGs fell silent and Duke Sandoval announced the formation of his Swordsworn, the Davion in her demanded she take up his cause. Already honed by her militia training into a capable vehicle gunner, Michalik's inspired performance quickly earned her a tank command of her own.

Commentary

The Fulcrum heavy hovertank was developed in the mid3050s as a heavier, more resilient follow-up to the venerable
J. Edgar, a fast, yet powerful scout manufactured originally by
the Alphard Trading Corporation. Its increased mass and recently
recovered technology enabled the Fulcrum to mount heavier,
farther-reaching lasers and missiles than its older counterpart,
more advanced electronics, and better than 50 percent more armor
protection, at only a slight cost in overall maneuverability.
Though much more costly, Fulcrums quickly became a favorite for
their ability to serve in both strike and support roles with
equal efficiency.

LC1156-106F ("Silent Seeker") was originally produced for the Lyran Commonwealth after the Jihad, but was sold to The Republic of the Sphere in the 3120s as part of an earlier arms and technology trade program. It served as part of the Achernar militia until the Swordsworn captured it soon after the HPG crash of 3132.



NAME: HENDRENE MICHALIK

FACTION: Swordsworn
REGIMENT: Davion Guard
VEHICLE: Fulcrum Heavy

VEHICLE: Fulcrum Heavy

Hovertank

Hendrene Michalik is one of the Swordsworn's most faithful devotees. But while some rumors among her fellow warriors pin this dedication on a less than professional attachment to Davion Guards commander Justin Sortek, little evidence exists to support that theory. In fact, Michalik, a direct descendant of two FedSuns troopers who fought alongside Victor Steiner-Davion and Devlin Stone during the Jihad, has always been proud of her roots. Throughout her life, she maintained close ties with family still living in the

FULCRUM HEAVY HOVERTANK

Serial Number: LC1156-106F

Mass: 50 tons





Record No CA-137-02

DOB: 05/13/3093

HAIR: Red

EYES: Gray

Movement Type: Hover
Power Plant: Strand 265 LX

Fusion

Cruising Speed: 108 kph
Flank Speed: 162 kph
Armor: Star Slab/11.5
 Type VHA

Armament:

- 1 Sunglow Type 2 Large Laser
- 1 Diverse Optics Type 18 Medium Laser
- 1 Delta Dart Long-Range Missile 10-Pack



Ritter, Anibal "Fingers"

Record No CA-138-PE

FILING NOTES: FIELD RESEARCH 03/30/3133 THOUGHT CONTROL C135, C171

CERTIFIED

IMAGE ACOUISITION G129, G234, G280 04/10/3133

CORRECTION ENFORCEMENT APPROVED

04/19/3133



As a vehicle commander in the notorious Band of Five, he continues this eerie practice whenever possible, often sifting through the hulks of fallen or crippled foes, "clearing" any survivors, and slicing off fingers-one for each victim. At last count, Ritter had over 70 fingers in his collection, each lovingly preserved in a special case that he always carries with him.

Commentary

Clan Nova Cat's Shoden assault vehicle appeared quite unexpectedly after the first Dominion-Combine War of 3062-3063, when the wheeled missile transport first rolled off the assembly lines at the newly completed Barcella Beta factory on Irece. With a triple-rack of advanced tactical missiles and a quartet of machine guns, plus the armor to withstand serious punishment, the Shoden excelled in both defensive and assault operations.

During the Jihad, Clan Nova Cat became the first of Kerensky's descendants to actively assist the Inner Sphere and Devlin Stone's coalition against the Word of Blake zealots, and NC200-011A ("Claws") was among the armor support units the Nova Cats sent in alongside their Delta Galaxy to that end. Both vehicle and crew followed Stone and joined his nascent Republic after the fighting, and the vehicle was commandeered by the Spirit Cats after the HPG grid collapsed, only to be captured by Bannson's Raiders soon afterward.



NAME: ANIBAL "FINGERS" RITTER Record No CA-138-01

FACTION: Bannson's Raiders DOB: 06/08/3105 REGIMENT: Band of Five HAIR: Blond VEHICLE: Shoden Assault EYES: Brown

Though his battlefield moniker suggests a past life as a cat burglar, Anibal Ritter is actually one of Bannson's Raider's many accomplished hitmen. It's a talent he comes by quite honestly, having been linked to the Tybalt Mafia even before he became part of Bannson Universal, Unlimited's "security force." Indeed, his very employment underscores a possible link between the Republic megabillionaire and organized crime. Ritter himself was one of the worst of his particular lot, earning his nickname for his habit of collecting index fingers from his victims.

Vehicle

SHODEN ASSAULT VEHICLE

Serial Number: NC200-011A Mass: 70 tons



Movement Type: Wheeled Power Plant: Fusion 260

> Cruising Speed: 43 kph Flank Speed: 65 kph Armor: Compound Beta Armament:

3 Type 9 Series 1 Advanced Tactical

Machine Guns

Missile Systems 4 Series 2c Light





LANCE ROSTER: AMATERASU Ryoujin Lance Danni Haag, Cmdr. Record No DA-108-PE Arbalest Record No Shin Yoshida NO RECORD Caria Gordon **AVATUABUE** Unknown NO RECORD Sherise Tadaka AVATTABLE

Record No CA-139-PE

FIELD RESEARCH 10/29/3132 THOUGHT CONTROL C039, C058 CERTIFIED IMAGE ACQUISITION G130, G052, G183 11/17/3132 CORRECTION ENFORCEMENT

APPROVED

FILING 11/25/3132





true Combine warriors. Though this has stained Yoshida's personal honor, it has not impaired her martial abilities, and her refusal to end the relationship demonstrates a formidable strength of will. Indomitable will and remarkable abilities, however, have not spared Yoshida some humiliation from her peers, but she proudly bears the temporary scars from each effort to break her.



FACTION: Dragon's Fury **REGIMENT:** Amaterasu 'MECH: Locust

DOB: 09/05/3099 HAIR: Black EYES: Green

Despite her excellent combat abilities, both inside and outside the cockpit, Shin Yoshida is something of a pariah in the Amaterasu regiment of the Dragon's Fury. Of almost all the officers in the unit, she is the only one known to be romantically linked to Samuru Hiyedshi, a warrior assigned to the Brotherhood. Though their relationship is hardly a case of Romeo and Juliet, the Amazon-like nature of the Amaterasu does discourage such romances as a sign of impurity in its warriors, who believe it effectively places heart before duty-a cardinal sin among

Commentary

The classic Locust has been around since the time of the Star League, and though countless variants emerged over the centuries since, no BattleMech has been so synonymous with speed and maneuverability. Initially conceived as a fast scout, recovered technology allowed designers to develop more shockingly powerful versions, such as this variant, which includes a powerful extended-range large laser as its primary weapon. Still possessing the high speed for which the design is known, this Locust is an ideal raider or recon unit.

RS1465-33D bears the nickname "Sumuru's Promise," a reference to Yoshida's lover in the Brotherhood. Originally manufactured for The Republic Armed Forces, this BattleMech was "adopted" by the Dragon's Fury soon after the HPG network collapse. Sporting a powerful extended-range laser as its primary weapon, along with twin medium lasers, it delivers a punch every bit as crippling as the 'Mech's speed is blinding.



MECH: LOCUST

Serial Number: RS1465-33D

Mass: 20 tons

Chassis: Corean-II Delux Endo Steel

Power Plant: GM 180 XL Cruising Speed: 97.4 kph Maximum Speed: 151.7 kph

Jump Jets: None

Armor: Kallon FWL Special Ferro-Fibrous

Armament:

- 1 Hellion-X III Extended-Range Large Laser
- 2 Magna Mk VI Extended-Range Medium Lasers

FIELD RESEARCH \$147, \$128 \$\circ{02}^25/3133\$

THOUGHT CONTROL C402, C266 CERTIFIED

IMAGE ACQUISITION G187, G215, G230 03/04/3133

CORRECTION ENFORCEMENT L064, L08 APPROVED

FILING R017 03/10/3133

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Record No CA-140-PE



Sphere, tested out as a MechWarrior candidate carly in life. Despite his birth status, Sixo is fanatically devoted to the Nova Cat mysticism that dominates the Spirit Cats, and has even undertaken a vision quest in an effort to find his place among the quasi-Clan faction. But it is his skills in fast-paced, hard-hitting 'Mech-to-'Mech combat that make this "ristar" truly stand out.

Commentary

Built as a combination scout and raider, the lightweight *Blade* is fast, well armored, and heavily armed for a 'Mech its size. This particular variant, FS156-81C, sports a heavy autocannon and two medium lasers for particularly hard-hitting potential, but trades some of its remarkable speed in the bargain. Thus, this machine, while an adept raider, is prone to more battle damage if left unsupported.

FS156-81C was originally manufactured for the Federated Suns just over 20 years ago, but was captured by the Capellan Confederation during a border dispute in 3121. The machine and its new MechWarrior defected to The Republic soon afterward, and became part of a Republic militia force heavily influenced by Nova Cat descendants. Sixo Nova Cat, then its assigned pilot, answered Kev Rosse's summons to the Spirit Cats banner after the HPG network collapse, bringing his Blade, nicknamed "Dawn Charger," along with him.



NAME: SIXO NOVA CAT

FACTION: Spirit Cats
REGIMENT: Shiva Keshik

'MECH: Blade

By rights, Sixo Nova Cat should have trained as an Elemental warrior, destined to fight encased in the armored shell of a battlesuit, rather than the cramped confines of a BattleMech cockpit. That much, at least, is evident to anyone who sees this two-meter-tall mass of hulking muscle, whose bald scalp is covered in ritual tattoos. His appearance is indeed the result of Elemental bloodlines, but Sixo, a freeborn descended from some of the original Delta Galaxy warriors who accompanied Devlin Stone to form The Republic of the



MECH: BLADE

Serial Number: FS156-81C

Mass: 35 tons Chassis: FITES-B7

Power Plant: 210 GM Extralight

DOB: 10/25/3103

HAIR: None

EYES: Gray

Cruising Speed: 64.8 kph
Maximum Speed: 97.2 kph

Jump Jets: None

Armor: StarGuard Ferro-Fibrous

Armament:

1 Mydron Model B AutoCannon/10

2 Bright-Bloom Extended-Range
 Medium Lasers

FIELD RESEARCH



Zabielski, Marek

> LANCE ROSTER: CONFEDERATION RESERVE CAVALRY Swift Lance NO RECORD Esther Parada, Cmdr. AVAILABLE Unknown C. Schiller Record No T.T - 140 - PE NO RECORD Aniceto Tuvida AVATLABLE Record No Marek Zabielski

Record No CA-141-PE

12/10/3132 THOUGHT CONTROL C137, C169 CERTIFIED

IMAGE ACQUISITION G048, G179, G160 12/29/3132

CORRECTION ENFORCEMENT APPROVED

01/07/3133





Record No CA-141-01 killed after Daoshen Liao's rise to power, ironically after Marek himself reported their "treasonous" activities to his superiors in the Cavalry. Though the act demonstrated a cold-hearted loyalty to the Confederation, Zabielski remained under close watch by the Capellan Maskirovka for a number of years, and in all that time never evinced an ounce of remorse for his actions.

Commentary As one of the oldest recon 'Mechs ever built, and still in service today, the Wasp may have been eclipsed in its intended role as a scout by faster and more advanced designs, but it is still widely known and prized as a cheap urban pacification or light garrison support unit. Marek Zabielski's model, DA4350-11L, was originally fielded by the Duchy of Andurien, one of the former Free Worlds member states, but was captured by House Liao in a border skirmish and repaired using captured Clan technology. The result was an even deadlier Wasp than most.

Zabielski has nicknamed his Wasp "Buzzsaw," and he is particularly fond of targeting IndustrialMechs and light BattleMechs in the field, where his weapons have their most telling effects. Against heavier 'Mechs and vehicles, however, he is much more reserved, preferring to engage only if he has heavier backup.



NAME: MAREK ZABIELSKI

DOB: 07/09/3096 FACTION: House Liao HAIR: Brown **REGIMENT:** Confederation EYES: Black Reserve Cavalry

'MECH: Wasp

Marek Zabielski is the only son of Grisha and Svetlana Zabielski, two Capellan factory workers who were executed in 3111 for opposing the Chancellor. This tragic personal event came at the height of a border crisis between the Confederation and The Republic of the Sphere, the year of the infamous Massacre of Liao, when protests were inspired by outrage over Sun-Tzu Liao's apparent death (or "ascension," depending on your point of view). Siding with those against fighting The Republic, both of Zabielski's parents were



MECH: WASP

Serial Number: DA4350-11L

Mass: 20 tons

Chassis: Hellespont Type W Endo

Record No

.....

Power Plant: Hermes 120 Extralight

Cruising Speed: 65 kph Maximum Speed: 97 kph

Jump Jets: Hellespont Leapers Armor: Durallex Special Heavy

with CASE Armament:

1 Series 6A Heavy Medium Laser

1 "Longbow" III LRM-10 Launcher

FIELD RESEARCH

09/18/3132



Liao-Centrella Danai

LANCE ROSTER: MCCARRON'S

ARMORED CAVALRY
Cavalry Command Lance

Record No
CA-142-PE

Record No
CA-150-PE

NO RECORD
AVAILABLE

MCCARRON'S

Danai Liao-Centrella, Cmdr.
Centurion

Sandra Sung
Marauder II

Marcu Dusek
Unknown

Helen Robins

NO RECORD

AVAILABLE

Record No CA-142-PE THOUGHT CONTROL
C371, C370
CERTIFIED

IMAGE ACQUISITION
G318, G448, G261
09/25/3132

CORRECTION ENFORCEMENT

CORRECTION ENFORCEMENT L042, L124 APPROVED

FILING R017 10/11/3132

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delo de la constanta de la con



Kai Allard-Liao's Cenotaph Stables. Though her challed No her abilities in the arena never quite measured up to those of the fabled Kai, who once opposed her father's rule, her presence on Solaris—until Daoshen himself recalled her "for the good of the state"—stunned anyone familiar with the deadly, backstabbing politics of House Liao. To many, this validation of friendly ties between Kai and Danai has hinted at dangerous events ahead for the Capellan leadership, yet Danai's loyalty to the state seems beyond question (though her reason for accepting a post with the Cavalry when Daoshen had prepared a place among the Warrior House Orders is interesting and bares close watching).

Commentary

For centuries, the *Centurion* has been a popular medium BattleMech throughout the Inner Sphere. Many variants on this versatile, all-aspect 'Mech exist today, but few have gained the notoriety of the one Danai Liao-Centrella first piloted on Solaris. That is because this very machine bears the serial number FS1010-031X, marking it as the one and only "Yen-lo-wang," once piloted by Danai's famous cousin, Kai Allard-Liao.

How Liao-Centrella came upon this BattleMech during the time when she dropped out of sight is unclear—as is the experimental Clan technology on the 'Mech—but her possession of it has even the elite ranks of House Liao talking. Though heavily refitted, with a shield-and-hatchet combination rarely seen outside the Solaris arenas, this 'Mech's origins hint at a deeper relationship between Danai and Kai than previously believed possible for the spawn of Sun-Tzu Liao. Some even suggest it could be a harbinger for interesting times ahead in the Capellan Confederation.



FACTION: House Liao DO:
REGIMENT: McCarron's HA
Armored Cavalry EY:
'MECH: Centurion

DOB: 06/06/3108
HAIR: Black
EYES: Green

Record No CA-142-02

Third daughter of Sun-Tzu Liao and sister to the Capellan Chancellor himself, Danai Liao-Centrella is an enigma to our own Order-not the least of which are irregularities found in her birth records, casting doubt upon her true age. Though originally raised in the traditions of her mother's realm, the Magistracy of Canopus, she trained in the MechWarrior academies of House Liao. For unknown reasons, she disappeared from public life in the late 3120s, only to emerge in the arenas of Solaris VII, under the very colors of



MECH: CENTURION

Serial Number: FS1010-031X

Mass: 50 tons

Chassis: Corean Model K77 Endo Steel

(Modified)

Power Plant: Vlar 300 XL

Cruising Speed: 64.8 kph, 75.6 kph w/

Triple-Strength Myomer

Maximum Speed: 97.2 kph, 113.4 kph w/ Triple-Strength Myomer

Jump Jets: None

Armor: StarGuard III with CASE
Armament:

1 Series 4D-2 Heavy Large Laser

1 Type XX "Long Bow" Long-Range Missile 20 Launcher with Artemis



Wolf, Cecile

> STAR ROSTER: WOLFKIN KESHIK Alpha Battle Star NO RECORD Latonia Conners, Cmdr. AVAILABLE Unknown Record No Kriva Wolf DA-114-PE Record No Seka Ward NO RECORD Rosen Tseng AVAILABLE Record No Cecil Wolf

FIELD RESEARCH 12/31/3132

FILING NOTES:

THOUGHT CONTROL C253, C067 CERTIFIED

IMAGE ACQUISITION G339, G072, G069 01/12/3133

CORRECTION ENFORCEMENT APPROVED

01/22/3133

Record No CA-143-PE





to hone her skills, all the while living in Kal's proverbial shadow, and she often doubts her abilities. Her assignment to the Wolfkin Keshik proves that she has indeed come into her own as an elite warrior, but in the back of her mind she still wonders if the assignment came merely from being Kal's sibkin.



NAME: CECILE WOLF

FACTION: Steel Wolves REGIMENT: Wolfkin Keshik 'MECH: Ghost

Quiet and unassuming on the surface, Cecile Wolf is actually one of the nine warriors from the late Kal Radick's sibko to pass their Trial of Position and earn a slot in the warrior caste. Unlike Radick, however, her battle capabilities were, at first, only adequate enough to earn her the rank of warrior. It thus took her much longer to ascend the ranks of The Republic's Wolf Clan enclaves, and she failed to even earn a slot in the Radick Bloodname Trials with her defeat in the Grand Melee. Despite these shortcomings, she continued

Commentary

Appearing shortly before the end of the Word of Blake Jihad, the 50-ton Ghost BattleMech was conceived as a versatile raider, a complement to the popular Griffin. Excellent land speed and a formidable array of medium-range weaponry made this 'Mech ideal for hunter/killer missions and heavy raids, and Ghosts saw widespread use not only in the closing days of the Jihad, but also in the turbulent years after the formation of The Republic.

Serial number RS045-42N (nicknamed "Rabid Specter") was built for The Republic very soon after its founding, and was assigned to the newly formed Hastati Sentinels for nearly two decades. Later transferred to the Thorin planetary militia, its missile pack was replaced with a chainsaw to minimize logistical needs and potential collateral damage during woodland combat exercises. Soon after the HPG grid went dark, the Steel Wolves seized Thorin, easily overwhelming the garrison and capturing most of its machines.



MECH: GHOST

Serial Number: RS045-42N

Mass: 50 tons

Chassis: GST-Lite Endo Steel Power Plant: Defiance 300 Light

DOB: 06/07/3107

HAIR: Red

EYES: Gray

Fusion

Cruising Speed: 65 kph Maximum Speed: 97 kph

Jump Jets: None

Armor: Durallex Heavy with CASE Armament:

2 TharHes Thunderbolt 12 Large Pulse Lasers

1 Defiance E5L Extended-Range Small Laser

ORDERS

NO RECORD

AVATLABLE

LANCE ROSTER: WARRIOR HOUSE

144

Ijori Lance Record No Evan Kurst, Cmdr CA-144-PE Ti Ts'ang NO RECORD Beckie Sharma AVATLABLE Unknown

Jasmine Hvung

Unknown

NO RECORD Karla Cluff AVAILABLE

Record No CA-144-PE

04/20/3133 THOUGHT CONTROL C146, C038 CERTIFIED IMAGE ACQUISITION G317, G216, G150 05/09/3133 CORRECTION ENFORCEMENT

5/18/3133

FILING NOTES:

FIELD RESEARCH

APPROVED

05/18/3133





Record No CA-144-01 to intense suspicion throughout his cadet career at Bulic's Academy and later the Liao Conservatory for the Martial Arts, he proved himself an able MechWarrior, drawing the attention of Mai Wa, a pro-Capellan resistance leader, who took Kurst under his wing. Working together behind the scenes, Wa and Kurst helped reclaim Liao for the Confederation, and they resurrected Wa's fallen Warrior House.

NAME: EVAN KURST

FACTION: House Liao **DOB:** 01/22/3110

REGIMENT: Warrior House HAIR: Brown Orders EYES: Brown

'MECH: Ti Ts'ang

Born on Liao to Capellan descendants, Evan Kurst was orphaned at age 1 when his parents were killed in the crossfire during the infamous Massacre of Liao. Placed in foster care with another ethnic Capellan family, Kurst learned at an early age to distrust The Republic, viewing it as little more than a "benevolent oppressor" of its Capellan citizens. Seeking to help "his people" from within, Kurst turned to political activism to gain eventual access to military training denied him by a lack of endorsement. Though subjected

Commentary

The Ti Ts'ang debuted around 3060 as the Capellan Confederation's first homegrown, heavyweight, melee BattleMech design. With its four-ton battle axe, driven by a powerful triple-strength myomer muscles, and a battery of medium- and short-range lasers, this 'Mech is a master of close-range brawling, with the armor and speed to bring all its fearsome power to bear in a pitched firefight.

CC403-14B was captured by Republic forces during one of many Capellan raids against The Republic during the years following the Massacre of Liao, and was among the units brought in by The Republic's Triarii Protectors when the Confederation invaded Liao. Its MechWarrior defected to Kurst's camp, and the young MechWarrior cadet managed to adopt it as his own during the final actions to "liberate" Liao from Republic control. Upon becoming a member of the reborn House Ijori, Evan Kurst was allowed to keep the Capellan 'Mech as his own.

IMAGE DATA CORRUPTED

ERROR LOG GENERATED

CODE 00402

MECH: TI TS'ANG

Serial Number: CC403-14B

Mass: 60 tons

Chassis: SL Special Power Plant: 360 Hermes XL

Cruising Speed: 65 kph, 76 kph w/

Triple-Strength Myomer

Maximum Speed: 65 kph, 119 kph w/

Triple-Strength Myomer

Jump Jets: Chevron I Armor: Durallex Heavy

Armament:

5 Diverse Optics Extended-Range Medium Lasers

4 Diverse Optics Extended-Range Small Lasers



Moreno, Cita "Femme Fatale"

FIELD RESEARCH 07/05/3133 LANCE ROSTER: BAND OF FIVE Savage Lance Record No Cita "Femme Fatal" Moreno, Cmdr THOUGHT CONTROL CA-145-PE Thunderbolt C099, C181 CERTIFIED Bill Maignlov Record No AgroMech MOD-B FE-119-PE IMAGE ACOUISITION G175, G210, G006 Record No Barry Segal 07/23/3133 Black Knight NO RECORD "Angel" Faust AVATLABLE

Record No CA-145-PE

CORRECTION ENFORCEMENT APPROVED

08/01/3133



the hearts (and necks) of all the adult males she encounters, using her stunning looks and husky voice as bait for each kill. Yet there appears to be some selectiveness in choosing her prey, for what few male friends and comrades Moreno has are those wise enough to resist her deadly charms.



NAME: CITA "FEMME FATALE" MORENO CA-145-01

FACTION: Bannson's Raiders DOB: 07/01/3106 REGIMENT: Band of Five HAIR: Blond 'MECH: Thunderbolt EYES: Black

Tall and graceful, with long, luxuriant hair; a dazzling smile; a piercing, seductive gaze; and a voice that can melt men's hearts and chill women's blood, Cita Moreno easily lives up to her moniker "Femme Fatale" just by appearances alone. Yet beneath her beauty lies a heart as black and cold as space itself, and the only lust she ever falls victim to is a lust for bloodletting. Coming from a broken home, and victimized at an early age, Moreno grew to hate all men with an almost religious

fanaticism. She has since dedicated her life to breaking

Commentary

Weighing in at 65 tons, with thick armor, massive firepower, and the maneuverability of jump jets, the Thunderbolt heavy BattleMech piloted by Cita Moreno is an unmistakable threat. This Lyran variant-based upon the Word of Blake variantserved in several battles during the Jihad, including the liberation of Skye and the Poulsbo Massacre. Its pilot followed Devlin Stone into his Republic and surrendered the machine when it became clear his war wounds precluded a career as a Republic MechWarrior. The 'Mech was supposedly scrapped in 3100, but turned up in Bannson's Raiders soon after the HPG crash, though how this occurred remains a mystery.

Moreno has nicknamed this Thunderbolt "Scarlet." During battle, she routinely taunts her enemies on open communications frequencies, listening for the first male voice to answer her seductive challenges. She then takes great pleasure in singling out and gunning down these would-be heroes.



MECH: THUNDERBOLT

Serial Number: LC1603-14E

Mass: 65 tons

Chassis: Earthwerks TDR II Endo Steel Power Plant: Magna 260 Light Fusion

Cruising Speed: 43.2 kph Maximum Speed: 64.8 kph Jump Jets: Chilton 465 Armor: Starshield A with CASE

Armament:

- 1 Defiance 1001 Extended-Range PPC
- 1 Delta Dart Long-Range Missile 15-Rack
- 3 Diverse Optics Extended-Range Medium Lasers
- 1 Diverse Optics Extended-Range Large Laser

LANCE ROSTER: GHOST LEGION Charlie Trinary Command Record No Gary Metcalf, Cmdr. FE-132-PE Record No Romain Tesarek LI-143-PE Warhammer TTC Revekka Shteysel Record No NO RECORD Ada Yung AVATTABLE

Record No CA-146-PE

FIELD RESEARCH 02/12/3133 THOUGHT CONTROL C068, C388 CERTIFIED IMAGE ACQUISITION G284, G194, G259 03/02/3133

CORRECTION ENFORCEMENT APPROVED

03/10/3133





Record No CA-146-01 she must have hitched a ride to Galatea, for it was there, while working at a Galatea City dive bar, that she revealed her training to a passing hiring agent for the Swordsworn. Confirming her skills in simulators and even under live fire, Shteysel won herself a position and has proven her worth ever since.



NAME: REVEKKA SHTEYSEL

FACTION: Swordsworn REGIMENT: Ghost Legion

'MECH: Sphinx

DOB: 11/24/3102 HAIR: Black EYES: Green

Record No CA-146-02

Revekka Shteysel is a curiosity in that she hails originally from the Rasalhague Dominion and was trained as a MechWarrior. But for reasons unknown (save perhaps the pursuit of fame, glory, and fortune over personal honor), she fled the hybrid state soon after completing her first Trial of Position. Records show that Shteysela Spheroid-born warrior who resumed using her birth name after leaving the Dominion-managed to smuggle herself out of Rasalhague space on a merchant freighter passing through the Combine. Somewhere along the way,



With its laser-heavy weapons load and good land speed, the Nova Cat-produced Sphinx makes a deadly companion to the lighter Clan Black Hawk. Indeed, with superior armor and typically benefiting from an advanced targeting computer, this machine has often supplanted the lighter and older Hawks in many Clan formations. NC101-54B, however, is a radical variant, dropping the more advanced targeting system in favor of a slightly heavier payload that is particularly devastating at close range. Intending it for picket duty, the Ghost Legion captured this machine from a Nova Cat enclave soon after the formation of the Swordsworn.

Shteysel has nicknamed her Sphinx "Smokey" for its array of heavy small lasers, which generates excessive heat for its size, yet packs a considerable punch closer in. An aggressive warrior, Shteysel often closes quickly with enemy units to make use of these lasers, relying on the larger pulse weapons for cover fire only.



MECH: SPHINX

Serial Number: NC101-54B

Mass: 75 tons

Chassis: Bergan Version 6.2 Endo

Steel

Power Plant: 375 XL Cruising Speed: 54 kph Maximum Speed: 86 kph

Jump Jets: None

Armor: Compound 12A2 Ferro-Fibrous

Armament:

10 General Systems Small Heavy Lasers

2 Kolibri Delta Series Large Pulse Lasers

147

FILING NOTES:

FIELD RESEARCH
\$305, \$372

08/12/3/33

THOUGHT CONTROL

C231, C264

CERTIFIED

IMAGE ACQUISITION

G201, G185, G007

05/12/3/33

CORRECTION ENFORCEMENT
L112, L421

APPROVED

09/20/3133

09/20/3133

MERC

MERC

LANCE ROSTER: RONIN Flames Lance NO RECORD Tina Matsu-Hrung, Cmdr. AVAILABLE Unknown Record No Geoff Morgan Longbow NO RECORD Aiko Rvohara **AVATUABUE** Unknown NO RECORD Pabel Relcon AVAILABLE

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Record No CA-147-PE





turned to rage when, just a few years later,
Mavis was imprisoned and dishonorably discharged
for selling illicit narcotics. Today, Geoff holds both The
Republic and his sister's fellow Raiders to blame for this
disgrace, and has personally vowed to destroy any member of
either military force in order to erase the perceived stain
upon his honor.



NAME: GEOFF MORGAN

FACTION: Mercenary
REGIMENT: Ronin
'MECH: Longbow

DOB: 10/01/3104
HAIR: Brown
EYES: Blue

Geoff Morgan is the estranged younger brother of Mavis Morgan, a fellow MechWarrior who today serves with the Wyld's Jokers regiment of the Bannson's Raiders. Both descendants of other Ronin MechWarriors, the two had a falling out when, after a brief garrison tour in The Republic of the Sphere, Mavis accepted a rare offer of citizenship and a permanent post in the Triarii Protectors. Having never been comfortable with what he saw as The Republic's heavy-handed approach to cultural integration, Geoff grew disgusted that his sister would abandon their family heritage in favor of such gaijin ways. Disgust



The superheavy *Longbow* missile-support BattleMech never achieved the popularity of other assault designs, largely due to its specialized role on the battlefield. Yet enough of these venerable machines survived throughout the Succession Wars to be reborn in the technological renaissance of the 3050s, providing massive fire support that was both mobile and extremely difficult to kill.

FS5103-21D, however, is not one of the newer models, but a variant of the original design that walked off the StarCorps Industries plant in 2610. Originally featuring two heavy and two light LRM racks, and backed by two standard medium lasers, this Longbow was heavily modified from battlefield salvage since the Ronin mercenary command captured it during a raiding contract for the Capeallan Confederation around 3105. Now armed with a mix of medium- and long-range missiles, this machine can maintain a heavy rain of missiles even when suffering from critical battle damage. For that reason, Geoff Morgan, its current pilot, has nicknamed this 'Mech "Downpour."



MECH: LONGBOW

Serial Number: FS5103-21D

Mass: 85 tons

Chassis: StarCorp 100

Power Plant: Strand-Martin 255

Extra-Light

Cruising Speed: 32 kph Maximum Speed: 54 kph

Jump Jets: None

Armor: StarSlab/12.5 with CASE

Armament:

- 2 Shigunga Medium-Range Missile 20-Racks
- 2 Delta Dart LRM-5 Missile Racks
- 2 Sutel Precision Line Medium Pulse Lasers

FIELD RESEARCH

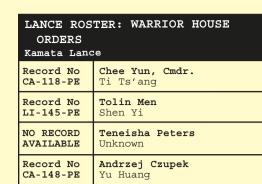
THOUGHT CONTROL

C087, C120

05/12/3133



Czupek, Andrzej



Record No CA-148-PE

CERTIFIED IMAGE ACOUISITION G279, G350, G283 06/02/3133

CORRECTION ENFORCEMENT APPROVED

06/11/3133





separation, the years that followed saw Czupekwhile still proving himself a good student and warrior candidate-gradually beginning to lose some of his rigid discipline. Though his occasional tantrums, brief yet fierce, have not quite been diagnosed as a mental disorder, there are those within House Kamata who genuinely fear for Czupek's future.

NAME: ANDRZEJ CZUPEK

DOB: 03/06/3092

Record No

FACTION: House Liao **REGIMENT:** Warrior House HAIR: Red EYES: Brown Orders

'MECH: Yu Huang

Inducted into the ranks of House Kamata at age 8, Andrzej Czupek was perhaps the youngest aspirant to be tied to a Warrior House in over 80 years. His selection was prompted by his remarkable self-discipline, a trait he likely absorbed from his parents, both of whom were activeduty officers in the CCAF and devout students of the Lorix Order. In becoming a part of House Kamata, Czupek effectively succeeded where his parents failed in their own childhoods, but in so doing, he lost virtually all contact with his family. Possibly as a result of this

Commentary

House Liao's powerful Yu Huang assault 'Mech first appeared as part of its Xin Sheng ("Rebirth") national revival program, emerging from one of several BattleMech producers that were restored or activated with the help of the Word of Blake. Designed with a distinctly Capellan flavor, the Yu Huang was among the heaviest of these new machines, and it packed an appropriately powerful array of heavy weapons in its heavily armored and highly mobile frame.

CC337-15A (nicknamed "Eraser") is the Yu Huang piloted by Andrzej Czupek of the Confederation's Warrior House Kamata. Produced during the Jihad, where it saw numerous engagements, this slight variant mounts a devastating ultra autocannon and a mix of standard lasers for crippling punch at medium range. In combat against enemy 'Mechs, Czupek must often get close in to use his weapons, and relies mostly on his lasers, reserving the massive autocannon in for a lethal point-blank blast.



MECH: YU HUANG

Serial Number: CC337-15A

Mass: 90 tons

Chassis: Chariot Type II Endo Steel

Power Plant: 360 Hermes XL Cruising Speed: 43 kph Maximum Speed: 65 kph Jump Jets: Rodan-90s Armor: Star Shell Standard Armament:

1 Mydron Obliterator Ultra Autocannon/20

- 1 Firmir MaxiLase Large Laser
- 1 Zeus Long-Range Missile 10-Rack
- 3 Martell Medium Lasers



Fridberg, Rotem



Record No CA-149-PE THOUGHT CONTROL
C277, C261
CERTIFIED

IMAGE ACQUISITION
G432, G404, G182
10/05/3132

CORRECTION ENFORCEMENT L414, L148 APPROVED

FILING 10/16/3132

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as his home. Driven by a sense of patriotism

that came from being raised in the Highlanders'
homelands, Fridberg pursued a career in the Northwind
militia, and was serving as a part-time MechWarrior when
darkness fell across The Republic. He was thus among the
first to follow Countess Bishop's call to arms, where his
piloting skills quickly earned him a slot in the Fusiliers.





FACTION: Highlanders
REGIMENT: Northwind
Fusiliers

'MECH: Kodiak

Rotem Fridberg is the product of the melding of cultures Devlin Stone aspired to create in his Republic of the Sphere. Born to parents of mixed Clan and Lyran heritage, Fridberg was blessed with the best of both worlds. His compact, muscular frame benefits from centuries of the selective breeding used by the Clans to produce their superior warriors, while a keen intellect and a sharp eye for detail—common Lyran traits—have made him difficult to outwit. But what made Fridberg a Highlander was the fact that, despite bloodlines, he has always known Northwind

Commentary

win engagements single-handedly.

The 100-ton Kodiak is easily among the most devastating Clan BattleMechs ever conceived, with brutal firepower and good maneuverability wrapped up in one virtually indestructible package. The totem 'Mech of the Ghost Bear Clan, this machine has terrorized Inner Sphere and Clan warriors alike ever since its introduction, and many have been known to

GB671-74L was produced initially for the Ghost Bear Clan well before the official formation of the Rasalhague Dominion, but was severely damaged and left for scrap after a hard-fought engagement on Cebalrai. Clan engineers in Devlin Stone's coalition managed to restore the machine later on, and added it to the newborn Republic's arsenal after the fall of the Blakist zealots. The weapons load thus differs from the standard Kodiak, but is no less deadly. Rotem Fridberg, current pilot for this 'Mech, has nicknamed it "Lost Cub" in honor of its Ghost Bear origins.



MECH: KODIAK

Serial Number: GB671-74L

Mass: 100 tons

Chassis: Alshain LXL Endo Steel Power Plant: Fusion 400 XL

DOB: 06/29/3102

HAIR: None

EYES: Hazel

Cruising Speed: 43 kph Maximum Speed: 65 kph

Jump Jets: Clan Standard Type A5
Armor: Forging AD56 Standard
Armament:

2 Type XX "Great Bow" LRM-20s

1 Type X "Short Bow" LRM-10

1 Clan Mk. XVII Extended-Range PPC

8 Series 1 Extended-Range Small Lasers

Danai Liao-Centrella, Cmdr.

LANCE ROSTER: MCCARRON'S

Centurion

Sandra Sung

Marauder II

Marcu Dusek

Helen Robins

ARMORED CAVALRY
Cavalry Command Lance

Record No

CA-142-PE

Record No

NO RECORD

AVAILABLE NO RECORD

AVAILABLE

FILING NOTES:

FIELD RESEARCH
S166, S183

OAMS/SASS

THOUGHT CONTROL
C401, C375

CERTIFIED

05/17/3133

Record No CA-150-PE IMAGE ACQUISITION GI11, G116, G205 05/05/3/33

CORRECTION ENFORCEMENT L138, L282 APPROVED

FILING R017 05/17/3133

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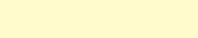
attempted to force her own admittance into the prestigious Warrior House, as her grandfather before her. But rather than turn her away outright, the House Masters recommended her instead to the ranks of the Armored Cavalry, citing that "one of such heart and such progeny must ever seek her destiny as a champion of the Chancellor."

Commentary

The upgraded, up-massed version of a classic heavy

BattleMech, the Marauder II was initially developed as an exclusive design for the infamous Wolf's Dragoons mercenary command, but eventually became popular enough for export sale by the mid-3050s. With its devastating-yet-simple mix of far-reaching, hard-hitting ballistic and energy weapons, these machines could easily cripple or destroy enemy units with just one or two volleys, while their superthick armor and jumping mobility allowed them to weather tremendous punishment.

CC2032-80G—"Iron Lazarus" to Sandra Sung, its current
MechWarrior—was manufactured for House Liao's Capellan Confederation
shortly before the Word of Blake Jihad began, and was deployed in
numerous engagements between Capellan and Blakist forces throughout
that savage war. Amazingly, despite being blasted half way to scrap
on several occasions (the numerous repairs resulted in the current
incarnation, which mounts the Capellan's stealth armor), this
Marauder was restored to pristine condition by the Jihad's end, when
it was transferred to the rosters of McCarron's Armored Cavalry.



Record No CA-150-01 DOB: 08/15/3107

HAIR: Red

EYES: Brown



FACTION: House Liao
REGIMENT: McCarron's
Armored Cavalry
'MECH: Marauder II

NAME: SANDRA SUNG

Though it is against all tradition for the Capellan Warrior Houses to carry on a family line of distinguished warriors, such traditions do not apply to non-Warrior House Capellan units. It is thus that Sandra Sung came to be a member of McCarron's Armored Cavalry, the veteran former mercenary command loyal to House Liao. Sung is a proud descendant of Aris Sung, a decorated warrior who served in Warrior House Hiritsu in the years leading up to the Word of Blake Jihad.

Knowing that she bears such a legacy of heroism, Sandra



MECH: MARAUDER II Serial Number: CC2032-80G

Mass: 100 tons
Chassis: GM Marauder
Power Plant: GM 300 Light
Cruising Speed: 32 kph
Maximum Speed: 54 kph
Jump Jets: Chilton 850 Mk II
Armor: Valiant Lamellor

Armament:
2 MilDouglas "Emperor Bones"
seriesGauss Rifles

1 Magna Firestar Extended-Range PPC

Record No -





Bounty Hunter

Record No

FILING NOTES:

FIELD RESEARCH
S145, S141
40/47/3133

THOUGHT CONTROL C162, C132 CERTIFIED

IMAGE ACQUISITION G126, G177, G182

CORRECTION ENFORCEMENT L120, L159 APPROVED

FILING 10/22/3133

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over a decade. He immediately went into hiding but CA-151-01 reappeared several months later on the world of Marlowe's Rift, where he once again handed the Combine their collective heads on a platter after several weeks of hit-and-run fighting.

After a hiatus, he reappeared on Harrow's Sun, where prepared Combine troops savaged his Legionnaire. His name and bright emerald-clad 'Mech, however, only grew in stature as he escaped a trap in which any other warrior would have perished. Once more he vanished (this time for well over a year; it's believed he was terribly wounded), reappearing in The Republic of the Sphere in the summer of 3133, where he fought a string of solo victories on several planets against roving pirates. For unknown reasons, he appeared on the world of Irian just as the battle for the Marauder II plant began, and he threw in his lot with the Dragon's Fury. Though Katana Tormark surely knows the Hunter's loyalty is loose at best, his battlefield acumen simply cannot be ignored.

Commentary

Record No CA-151-02

Originally exclusive to the Wolf's Dragoons mercenaries, this 'Mech variation eventually sold to an open market after numerous technological upgrades. With the destruction of the Dragoons' production plant on Outreach in the opening months of the Jihad, however, the Free Worlds League purchased the design plans lock, stock, and barrel from the Dragoons. Irian BattleMechs Unlimited retooled the Awesome line on Irian in record time to produce the Marauder II.

In the late 3080s and early 3090s, orders from The Republic of the Sphere shut down many of IBU's lines, and the Marauder II was thought lost to history. Not until late 3133 was it revealed that limited production of the Marauder II line had secretly continued. One of the largest battles in the last generation exploded on the world of Irian in October 3133, with every faction desperate to control the line. The Dragon's Fury gifted this particular 'Mech to the Bounty Hunter for his service; the Hunter has painted part of it emerald green, and he calls it "Noketsuna."



NAME: BOUNTY HUNTER

FACTION: Dragon's Fury REGIMENT: Order of the Five Pillars

MECH: Marauder II

Very little is known about the man who refers to himself only as "Bounty Hunter"; when asked of his background, he divulges only that he has a cross to bear. Through extensive correlation with extant files, however, the Order believes the man to be Michi Fraser; there is indication that his first name changed, leaving the surname in doubt as well.

What can be verified, however, is his appearance on the world of Misery, between the Draconis Combine and Federated Suns, in late 3130. Literally stealing a Legionnaire from the commander of the on-world Federated Suns forces, he single-handedly defeated an entire lance of Kurita troops, causing a greater shift in balance on Misery than had occurred in



MECH: MARAUDER II Record No CA-151-02

Serial Number: I3921-00F

Mass: 100 tons

Chassis: GM Marauder

Power Plant: Magna 300 Light

DOB: UNKNOWN

HAIR: Gray

EYES: Blue

Cruising Speed: 32 kph
Maximum Speed: 54 kph

Jump Jets: Chilton 850 Mk II

Armor: Valiant Lamellor
Armament:

1 Zeus Slingshot Gauss Rifle

2 Fusigon Model XI ER PPCs

2 Magna 400P Medium Pulse Lasers