



Mech WarriorTM
WOLF STRIKE
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The logo features the words "Mech Warrior" in a large, bold, metallic font. The letter "M" is stylized to resemble a mechanical wolf's head. The word "WOLF STRIKE" appears twice, once in a smaller font below "Mech" and once in a larger font below "Warrior". The background is a textured, metallic surface with some scratches and a faint circular emblem at the top.

RULES





RULES

ALLIANCES

Grand Alliances



The following Grand Alliances (only) are in effect with the **MechWarrior: Wolf Strike** release:

- House Kurita—Clan Nova Cat (, )

The Republic of the Sphere—Rasalhague Dominion (, ) and House Steiner—Steel Wolves (, ) Grand Alliances are no longer in effect with the **MechWarrior: Wolf Strike** release.

House Alliances

The following House Alliance is in effect with the **MechWarrior: Wolf Strike** release:

- Clan Wolf—Steel Wolves (, )

SQUADRON CARDS

Single Player/Single Card

The collector's number of a squadron CEC begins with "SQ." When a player has a squadron card in play, all units listed on the squadron CEC in the player's battleforce are elements of the squadron. Elements gain the ability listed on the squadron CEC. The base cost of a squadron CEC is 5 points for every full 150 points of the game's build total. If a player uses a squadron CEC, each element for that squadron CEC that a player includes in his or her battleforce reduces the total cost of the squadron CEC by an amount printed on the card. Multiple copies of a single element do not further reduce the total cost of the squadron CEC. The total cost of a squadron CEC cannot be reduced to fewer than 0 points. A player puts his or her squadron CEC into play after any planetary condition CECs are put into play, but before units are deployed. Elements of a squadron ignore friendly situational alliance or faction pride CECs.

Example: Tony is playing in a 600-point game and decides to use SQ-002: Ford's Falcon-Killers. The base cost of this squadron CEC is 20 points (5 points for each 150 points of the build total). Tony's battleforce includes a Glory Fire Support Tank, a Partisan AA Vehicle, and four Purifier Battle Armors, which are all listed as elements on the card. Because each element reduces the total cost of the card by 5 points, this reduces the total cost of SQ-002 by 15 points (5 for the Glory Fire Support Tank, 5 for the Partisan AA Vehicle, and 5 for the Purifier Battle Armor), for a total cost of 5 points. The additional Purifier Battle Armors do not reduce the total cost of Tony's squadron CEC, but all elements of the squadron, including all four Purifier Battle Armors, benefit from the card.