Your Name:	Round 1	Rnd 2	Rnd 3	Your Name:	Rnd 1	Rnd 2	Rnd 3
Opponent				Opponent			
PC or MC played				PC or MC played			
VC1: Elimination of Opposing Units (= point value for each opposing unit eliminated)				VC1: Elimination of Opposing Units (= point value for each opposing unit eliminated)			
VC2: Control of the Battlefield A: Your surviving units on the field: non captured & non salvaged (= point value) B: Captured opposing mech (anywhere) (= double point value)				VC2: Control of the Battlefield A: Your surviving units on the field: non captured & non salvaged (= point value) B: Captured opposing mech (anywhere) (= double point value)			
C: Other captured units held in your deployment zone (= double point value) D: Opposing Salvage Units not in opponent's deployment zone (= point value)				C: Other captured units held in your deployment zone (= double point value) D: Opposing Salvage Units not in opponent's deployment zone (= point value)			
Total VC2 points				Total VC2 points			
VC3: Control Opposing Dep. Zone (= 1 pt per turn per unit in opponent's deployment zone)				VC3: Control Opposing Dep. Zone (= 1 pt per turn per unit in opponent's deployment zone)			
Number of Missions won				Number of Missions won			
Total Points				Total Points			
Wizkids ID:				Wizkids ID:			
Date:	WLB	WLB	WLB	Date:	WLB	WLB	WLB
Event:	VCs	VCs	VCs	Event:	VCs	VCs	VCs
Venue:				Venue:			
			i				
Your Name:	Rnd 1	Rnd 2	Rnd 3	Your Name:	Rnd 1	Rnd 2	Rnd 3
Your Name:				Your Name:			
Your Name:				Your Name:			
Your Name: Opponent PC or MC played VC1: Elimination of Opposing Units (= point value for each opposing unit eliminated) VC2: Control of the Battlefield A: Your surviving units on the field: non captured & non salvaged				Your Name: Opponent PC or MC played VC1: Elimination of Opposing Units (= point value for each opposing unit eliminated) VC2: Control of the Battlefield A: Your surviving units on the field: non captured & non salvaged			
Your Name: Opponent PC or MC played VC1: Elimination of Opposing Units (= point value for each opposing unit eliminated) VC2: Control of the Battlefield A: Your surviving units on the field:	Rnd 1			Your Name: Opponent PC or MC played VC1: Elimination of Opposing Units (= point value for each opposing unit eliminated) VC2: Control of the Battlefield A: Your surviving units on the field:			
Your Name: Opponent PC or MC played VC1: Elimination of Opposing Units (= point value for each opposing unit eliminated) VC2: Control of the Battlefield A: Your surviving units on the field: non captured & non salvaged (= point value) B: Captured opposing mech (anywhere)	Rnd 1			Your Name: Opponent PC or MC played VC1: Elimination of Opposing Units (= point value for each opposing unit eliminated) VC2: Control of the Battlefield A: Your surviving units on the field: non captured & non salvaged (= point value) B: Captured opposing mech (anywhere)			
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